



Report from the Contest Director

The competition sets a tough challenge before students, tasking them to collaborate in teams of three, drawing upon their programming prowess and imaginative faculties for a rigorous five-hour bout of problem-solving, encompassing logic, strategy, and mental fortitude. Participants are confronted with a series of intricate problems that demand both traditional methodologies and innovative approaches, leveraging a diverse toolkit of software development resources. The Asia West Continent Final Contest stands as a multi-site event, hosted across three distinct countries: Mathura (India), Dhaka (Bangladesh), and Topi (Pakistan).

Best teams hailing from each regional site of the Asia West continent converge upon this grand stage, representing a diverse array of talent and ambition. These teams got another chance to participate in the world finals. Regional Site-wise composition of these teams are 39 teams are from all the three regional sites of India (i.e. Amritapuri, Chennai and Kanpur) 32 from Dhaka, 9 slots for each of Kabul, Tehran and Topi.

With pride, I announce the successful execution of the International Collegiate Programming Contest [Asia West Continent Final Contest]. Organizing such a monumental undertaking across three distinct nations stands as a testament to collective diligence and expertise, underscored by the seamless coordination facilitated by esteemed institutions such as GLA University in Mathura, India, BUBT in Dhaka, Bangladesh, and Ghulam Ishaq Khan Institute in Topi, Pakistan.

Teams started arriving on the campus from March 29, 2024 morning onwards with lot of hopes, ideas and enthusiasm. In the evening of March 29 we had the Inaugural function simultaneously at all sites.

To afford participants a chance to acclimatize themselves to the contest environment, a preparatory session was convened on March 29, 2024, from 4:00 PM to 5:00 PM (IST). The main contest, slated for commencement at 10:00 AM on March 30, 2024, encountered a minor hiccup due to technical constraints at the Mathura venue, resulting in a brief delay. Nonetheless, the contest unfolded promptly at 10:05 AM (IST), extending over a duration of five rigorous hours, during which participants grappled with a challenging array of nine problems. We are glad to note that 05 distinct problems were solved.

The much-anticipated announcement of results ensued at 4:00 PM (IST) on March 30, 2024. Finally, we are glad to announce that Indian Institute of Technology - Delhi (Team Name: SkillIssue) is the Winner of the Contest. The team could solve 5 problems. There are 3 more teams who could solve 5 problems. Team "cns_lena_chahiye_tha" of Indian Institute of Technology, Guwahati has become the runner-up while second runner-up is "SUST_GuessForces" of Shahjalal University of Science and Technology. There are 15 teams who could solve 4 problems while 23 teams could solve 3 problems. There are 72 teams who could solve at least one problems.

The Contest provided a platform where our future programmers, professionals, industries and government organizations worked together. It would have been impossible to organize this event without the wonderful support that I received from everyone. My grateful thanks to all the contestants, coaches, RCDs of all the AWC regions, Coddirls, ICPC contest organizers, my working committees, volunteers, service providers, and a lot of people who helped from both within and outside the Institute. I also thank the media for providing wide publicity to this contest.

Phalguni Gupta
Regional Contest Director

